**WARRANTY PROCEDURE:** All decoders are covered by a one-year warranty. This decoder must be returned in a small box.

- 1. For registration, more details, and disclaimers, visit tcsdcc.com/warranty
- 2. Print out a copy of the Warranty Registration and include it in the box
- 3. Return decoder(s) directly to TCS using the address below.

**Important:** For maximum enjoyment of the dynamic chuff volume feature of this decoder we highly recommend that you calibrate the decoder using Audio Assist. This is one of the most important features of this decoder! You will love the results. See the video tutorial on the TCS web site!



Install with a TCS Motherboard to add Keep-Alive<sup>™</sup> functionality!

NOTE: When plugging in insert the pins through the circuit board and UP into the plug. Do not plug in with the black plastic plug facing down

# **Speaker Selection**

- This decoder is optimized for  $8\Omega$  speakers (not included)
- 2.2W @  $8\Omega$  Maximum audio output power

# **WOWSound Upgrade**

Older versions of WOWSound can be upgraded to the current version. Visit www.tcsdcc.com for more information

# Video Tutorials

Important! First time users should view our instructional videos in the WOWSound section of the TCS website for a full range of information on using this decoder.

Compatible with NMRA DCC standards.

**Train Control Systems** P.O. Box 341 845 Blooming Glen Rd. Blooming Glen, PA 18911



Phone 215-453-9145 Fax 215-257-0735 Email tcs@tcsdcc.com Web www.tcsdcc.com



Backed by our famous "GOOF-PROOF" Warranty



# Main Features of this Decoder

- **Chuffinity** Chuffinity produces a beautiful chorus of chuff sounds without ever producing a looping or predictable pattern. Beautiful, clear, and complex chuffs that never repeat will take you trackside to the days of steam glory! Choose from a library of 13 distinct chuffinity chuffsets.
- Rotate Feature Use a single button to instanty change Whistle, Bell, or Chuff sounds for quick initial setup, or just to listen through our library.
- **True CD Quality Audio** Enjoy rich, clean sound with true to life 16-bit 44,100Hz audio. No one else even comes close.
- Back EMF Load Compensation for superior slow speed control. •
- Tons of Sounds! 51 bells and 79 whistles plus much more!
- **Audio Assist**<sup>TM</sup> With Audio Assist, the decoder comes alive and talks you • through configuring sounds and volumes. No CV programming needed!
- Optimized for 8Ω Speakers Single, mono, 2W audio amplifier optimized for  $8\Omega$  speakers.

Video Tutorials Available! New WOWSound users should view our instructional videos on the TCS website.



## **BASIC CONFIGURATION**

NOTE: Cells highlighted in grey identify the default value for that CV.

### CV 29 Configuration

CV 29 Configuration						
A	0	1	Reverse the direction the engine runs.			
В	2	2	Use 28/128 speed step mode.			
C	0	4	Enable analog ( DC ) operation.			
D	0	16	Make the Loadable Speed Tables active.			
E	0	32	Make the decoder address 128 or higher.			
CV 29	2		Program the sum of the values you choose into CV 29			
	<b>2 Digit Address</b> Use if the address is 127 or less.					
CV 1	CV 1 3 Record your choice here.					
4 Digi	4 Digit Address Make sure 4-digit Addressing is enabled in CV29					
CV 17	0		Record your four digit address here			
CV 18	0		Your command station will assign the values of CV 17 and CV18			
Consis CV 19	Consist AddressAdd 128 to reverse the loco when in consist.CV 190Use a 2 digit address when in a consist (Multiple units).					
Deco	Decoder Lock					

#### Decoder Lock

Decou									
CV 15	0		All unlocked	= 0	De	coder to unloc	k = 1 - 6	All lo	cked = <b>7</b>
CV 16	2		Mobile = 1	Sou	nd = 2	Light Only = 3	4	5	6
To unlock a	decode	er, m	ake CV 15 = 0 c	or CV	15 = CV	/ 16. To lock a de	coder, make	e CV 15 not	equal to

CV 16. To lock all same address decoders, make CV 15 = 7.

#### Back EMF and Rule 17 Dimming Options

Button braking = 8		Dims when stopped = 16	Opposite light dim = 32
CV 61	9	BEMF, Brake, and Dimming Control	Dims when stopped+Opposite dim = 48
CV 136	2	Function button control of BEMF	Bits 0-7 designates buttons 5-12
CV 64	15	Dimmed Brightness (	2 - 6 for LEDs, 12 - 18 for Bulbs )

# Consist Lighting Control

	-	5				
CV 21	255	Extra Functions (F1-F8)	F1 = 1, F2 = 2, F3 = 4, F4 = 8, F5 = 16 F6 = 32, F7 = 64, F8 = 128 (Add together for multiple functions)			
CV 22	255	Headlight Functions	White and Yellow Wire = 3			
Cam W	<b>Cam Wire</b> - Program the following CV values IN ORDER to enable cam wire.					
CV 201	2	This selects CV programming from the 4 CV programmer				
CV 202	19	This selects the cam wire CV				
CV 203	56	This is the high value for enable the cam wire				
CV 204	249	This is the low value for enabling the cam wire.				
Sound Set Version						
CV 248	6	This is a read only CV with	This is a read only CV with the version number of the sound set.			

For more information on decoder features or programming visit: www.tcsdcc.com and check out the Comprehensive Programming Guide.

## **MOTOR CONTROL**

Speed	Gra	ph				
CV 2	0		Start Volts Set the voltage when the throttle is first applied.			
CV 6	0		Mid Volts Set the	voltag	ge when the throttle is at midpoint.	
CV 5	0		Top Volts Set the	voltag	ge when the throttle is at full speed.	
Momentum						
CV 3	32		Acceleration Larg	ger va	lues add time to each speed step.	
CV 4	96		Deceleration Larger values add time to each speed step.			
CV 23	0		*Acceleration Adjustment when in Consist			
CV 24	0		*Deceleration Adjustment when in Consist			
*Values above 128 increase the adjustment * Values below 128 decrease the adjustment Motor Trim						
CV 66	128		Forward Trim		Values above 128 increase speed,	
CV 95	128		Reverse Trim		values below 128 decrease speed.	
Brake Rate With each brake application the decoder moves to the next brake rate.						
CV 183	32		Brake Rate 1 (1 Pre	ess)		
CV 184	26		Brake Rate 2 (2 Pres	sses)	The larger the number the longer it will	
CV 185	16		Brake Rate 3 (3 Pres	sses)	The larger the number the longer it will	
CV 196	0		Brake Pate 4 (4 Prov	(2002	take to come to a complete stop.	

#### Brake Rate 4 (4 Presses) Brake Rate 5 (5 Presses)

## LIGHTING CONTROL

CV 186 8

CV 187 3

_101111							
Lighting Features			Light Effect	fwd	rev	both	
Light Function Wires		Constant Bright Light	0	16	32		
CV 49	0	White Wire	FOF	Random Flicker (fire box) 1	1	17	33
CV 50	16	Yellow Wire	FOR	Mars Light	2	18	34
CV 51	32	Green Wire	F1	Flashing Light	3	19	35
CV 52	32	Violet Wire	F2	Single Pulse Strobe 1	4	20	36
CV 53	32	Brown Wire	F3	Double Pulse Strobe 1	5	21	37
CV 54	32	Pink Wire	F4	Rotary Beacon	6	22	38
CV 55	32	Pink/Purple Wire	F5	Gyra Light	7	23	39
CV 58	32	Green/Brown Wire	F6	Rule 17 (dimmable light)	8	24	40
				Ditch Light ( Left or Right )	10	26	42
				Ditch Light ( Other side )	11	27	43
				Constant Dim 1	12	28	44
				*Auto-Mars	13	29	45
Rule 17 Dimming Control			Brake Light(s)	14	30	46	
			Single Pulse Strobe 2	15	31	47	
Rule 17 Dimming is turned on and off			Double Pulse Strobe 2	64	80	96	
by button 4 as the default, but this			Random Flicker 2	65	81	97	
value can be remapped via CV 123. See				Constant Dim 2	66	82	98
the Function Remapping guide on the literature section of www.tcsdcc.com for			Constant Dim 3	67	83	99	
more info.			Constant Dim 4	68	84	100	

# Sound CV's

Please visit the WOWSound section of the TCS website for the WOWSound programming tool. **SET CV 201 = 4** THEN USE TABLE BELOW

CV 202	Action	CV 203 Default Value	CV 204 Default Value
1	Cylinder Cocks Shut Off Speed Step	0	16
2	Random Sound 1 Frequency	0	215
3	Random Sound 2 Frequency	0	96
4	Random Sound 3 Frequency	0	64
5	Random Sound 4 Frequency	0	1
6	Random Sound Overall Timer	3	0
7	Random Sound Cutout Speed	0	15
8	Default Whistle Set	0	0
9	Proto-Chuff Start Speed Step	0	0
10	Global Volume	0	60
11	Steam Locomotive Type	0	0
12	Automatic Sounds	15	135
13	Brake Grinding Noise Start Speed	0	15
14	Dual Enabled Functions	2	3
15	DC Mode Sounds Configuration	0	31
16	Chuff Rate Adjustment Value	0	100
18	Cylinder Cocks Auto Turn On Time	1	0
19	User Options CV	56	248
20	Articulated Chuff Slip Rate	0	240
21	Audio Auto Shut-Off Time	4	176

# Sound and Light Mode Operation

To maximize the amount of control you have with the limited number of function buttons we have created two distinct control modes:

#### Sound Mode and Light Mode.

In **Sound Mode** the function buttons will play the sound mapped to them without effecting any lights mapped to the same function button.

In **Light Mode** the function button will perform any lighting operation that is mapped to it, but it won't effect the sounds being played.

For certain applications it may be desirable to play a sound at the same time a lighting function changes (for instance illuminating the headlight when the generator turns on). To setup your own dual-mode functions refer to the *Dual Enabled Functions* CV in the table above, or the Guided Programming tool on the TCS website for more information.

## **Throttle Modes of Operation**

WOWSound decoders have reinvented the ways we think about model locomotive operation to reflect that of the prototype.

With our new default "**Prototype**" operation, users are expected to apply and release brakes *seperately* from adjusting the throttle just like the real thing, though the brakes will automatically release when the throttle is increased.

Currently, most model trains operate *without* a brake seperate from the throttle speed. We call this kind of operation "<u>Traditional</u>" because your locomotive operates "traditionally" like other manufacturers' decoders or a slot car (directly controlled by throttle).

# **Operation and Button Mappings**

All of the sounds in this decoder can be remapped to any function except the toggle between light and sound mode, and the Audio Assist™ mapping.

Function Button	Feature
0	Generator Sound & Headlight On/Off
1	Bell
2	Playable Whistle
3	Whistle - Short Toot
4	Whistle - Pre-Recorded Quill
5	Cylinder Cocks
6	Brake Release
7	Apply Brakes (20% Per Press)
8	1x Press: Mute/Unmute 2x Presses: Toggle between Light and Sound Mode 4x Presses: Enter Audio Assist
9	Rotate Last Sound (Bell/Whistle/Chuff Set)
10	Johnson Bar Down
11	Johnson Bar Up
12	Injectors
13	Air Pump
14	Blower
15	Momentum Mode Selection
16	Idle Sounds On/Off
17	Coal Shovelling
18	Blow Down
19	Ash Dump
20	Water Fill

NOTE: Functions 21-28 are supported but there are no sounds mapped beyond 20 by default.

